# **Optimized Distributed Data Sharing Substrate**

#### in Multi-Core Commodity Clusters: A

#### **Comprehensive Study with Applications**

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#### **Presentation Outline**

- Introduction and Motivation
- Distributed Data Sharing Substrate
- Proposed Design Optimizations
- Experimental Results
- Conclusions and Future Work





#### Introduction and Motivation



- Interactive data-driven applications
  - Stock trading, airline tickets, medical imaging, online auction, online banking, web streaming, …
  - Ability to interact, synthesize and visualize data
- Datacenters enable such capabilities
  - Processes data and reply to client queries
  - Common and increasing in size (IBM, Amazon, Google)
- Datacenters unable to meet increasing client demands





# **Datacenter Architecture**



- Applications host web content online
- Services improve performance and scalability
- State sharing is common in applications and services
  - Communicate and synchronize (intra-node, intra-tier and inter-tier)





#### State Sharing in Datacenters





# State Sharing in Datacenters...

- Several applications employ their own
  - data management protocols
  - maintain versions of stored data
  - synchronization primitives

#### Issues

- Datacenter Services frequently exchange
  - System load, system state, locks
  - Cached data
- Ad-hoc messaging protocols for exchanging data/resource
- Same data/resource at multiple places (e.g., load information, data)
- Protocols used are typically TCP/IP, IPC mechanisms, memory copies, etc
- Performance may depend on the back-end load
- Scalability issues





# **High-Performance Networks**

- InfiniBand, 10 Gigabit Ethernet
- High-Performance
  - Low latency (< 1 usecs) and high bandwidth (> 32 Gbps with QDR adapters)
- Novel features
  - One-sided RDMA and atomics, multicast, QoS
- OpenFabrics alliance (http://www.openfabrics.org/)
  - Common stack for several networks including iWARP (LAN/WAN)



# Datacenter Research at OSU



Datacenter Homepage: http://nowlab.cse.ohio-state.edu/projects/data-centers/

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#### **Distributed Data Sharing Substrate**







#### **Multicore Architectures**

- Increased cores per-chip
  - More parallelism available
- Intel, AMD
  - Dual-core, quad-core
  - 80-core systems are currently built
- Significant benefits for datacenters
  - Applications are multi-threaded in nature
  - Design Optimizations in state sharing mechanisms
  - Opportunities for dedicating one or more cores



Future multicore systems





#### Objective

- Can we enhance the distributed data sharing substrate using the features of multicore architectures by dedicating one or more of the cores?
- How do these enhancements help in improving the overall performance with datacenter applications and services?





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# Distributed Data Sharing Substrate

- Use of a common service thread to get access to the shared state
- Applications get shared state information using the service thread
- Several design optimizations in communicating with the service thread
  - Message Queues (MQ-DDSS)
  - Memory mapped queues for request (RMQ-DDSS)
  - Memory mapped queues for request and response (RCQ-DDSS)



# Message Queue-based DDSS (MQ-DDSS)

WORK-BASED

I ABORATORY





# Message Queue-based DDSS

- Kernel involvement
  - IPC Send and Receive operations
  - Communication Progress
- Limitations
  - Several context-switches
  - Interrupt overheads





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# Request/Message Queue-based DDSS (RMQ-DDSS)



•• Kernel Involvement



# Request/Completion Queue-based DDSS (RCQ-DDSS)

NETWORK-BASED COMPUTING LABORATORY



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# RMQ-DDSS and RCQ-DDSS Schemes

- RMQ-DDSS scheme
  - + Lesser number of interrupts and context-switches compared to MQ-DDSS
  - + Improvement in response time as request is sent via memory mapped queues
  - May occupy significant CPU
- RCQ-DDSS scheme
  - + Avoids kernel involvement
  - + Significant improvement in response time as request and response are sent via memory mapped queues
  - May occupy more CPU as compared to RMQ-DDSS apps & service thread need to poll on the completion queue





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# **Experimental Testbed**

- InfiniBand experiments
  - 560-core cluster consisting of 70 compute nodes with dual 2.33 GHz Intel Xeon quad-core processors
  - Mellanox MT25208 dual port HCA
- 10-Gigabit experiments
  - Intel dual quad-core Xeon 3.0 GHz, 512 MB memory
  - Chelsio T3B 10 GigE PCI-Express adapters
- OpenFabrics stack
  - OFED 1.2
- Experimental outline
  - Microbenchmarks (performance and scalability)
  - Application performance (R-Trees, B-Trees, STORM, checkpointing)
  - Dedicating cores for datacenter services (resource monitoring)





#### **Basic Performance of DDSS**



- RCQ-DDSS scales with increasing client threads
- RCQ-DDSS performs better than RMQ-DDSS and MQ-DDSS









#### **DDSS** Scalability



Keys are on a single node

- Hybrid approach is required for scalability with large number of threads
- DDSS scales when keys are distributed







#### Performance with R-Trees, B-Trees, STORM





 MQ-SS shows significant improvement compared to traditional implementations but RCQ-SS shows marginal improvements compared to MQ-SS







# **Data Sharing Performance in Applications**





 RCQ-DDSS shows significant improvement as compared to RMQ-DDSS and MQ-DDSS









 Hybrid approach is required for scalability with large number of threads







Clients on diff node (non-distributed)





#### Performance with Dedicated Cores



 Dedicating a core for resource monitoring can avoid up to 50% degradation in client response time





## Conclusions & Future Work

- Proposed multicore optimizations for distributed data sharing substrate
- Evaluations with several applications shows significant improvement
- Showed the benefits of dedicating cores for services in datacenters
- Future work on dedicating other datacenter services, datacenter-specific operations





# Web Pointers



#### Datacenter Homepage: http://nowlab.cse.ohio-state.edu/projects/data-centers/

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